Robert Craig

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ACADEMICS

Software Engineering, University of Waterloo 4.0 GPA, 96% avg 2019 - 2024

GOALS

- Solve hard problems
- Deeply understand every layer of the tech stack

SKILLS

General

Distributed systems / data structures / algorithms / operating systems / compilers / optimization / data engineering / IoT / databases / web dev / build systems / tracing

Languages

Java / Python / Kotlin / C++ / SQL / GraphQL / JavaScript / TypeScript

Technologies/Libraries

Git / Kubernetes / Docker / Android / React / NiFi / Micronaut / Spring

HOBBIES

Arts

Piano Improvisation / embroidery / drawing / painting / photography

Sports

Rock climbing / Skiing

RELEVANT WORK EXPERIENCE

Citadel

Software Engineer Intern (Enterprise Data Team)

- Developed and presented Micronaut metrics library using HTTP response interception; provides 10x metrics code reduction and DataDog monitoring for 3 production services
- Planned and executed migration and deployment of a single-point-of-failure service for all data ingestion; spearheaded a new build and deployment pipeline by linking previous unconnected CI and CD tools
- Lead design and implementation of a complex parallelized ingestion pipeline in NiFi for Reuters equities and futures data across several regions

Splunk

Software Engineer Intern (IoT Full-Stack)

- Developed features for an IoT monitoring device over embedded, backend, and android
- Developed, presented, and deployed production Android screens on customer facing app
- Owned **IoT** device performance; used **Python profiling** to find and fix bottlenecks, achieving a 3x increase in FPS performance and a 10x reduction in screen navigation time
- Lead design and implementation of **IoT** device anomaly detection configuration architecture, achieving automatic remote configuration synchronization using **MQTT**

Uber

Software Engineer Intern (Authentication Team)

- Designed, implemented, and presented an improvement to Uber Eats social login on Android using Kotlin, achieving a 2.5% lift in onboarding success
- Identified and reported a signup and login UX issue affecting 100,000 users/day

Global Relay

Co-op Software Developer (Backend)

- May Aug. 2020 Java / Spring / K8s / Docker / Microservices
- Designed, implemented, and presented a multi-microservice error handling strategy, which used distributed tracing to easily diagnose user issues
- Reduced vulnerabilities and code smells by over 90% across five microservices using SonarQube's static code analysis tool

Phoenix Data Consulting

Cofounder and Software Engineer

April – Aug. 2020 JavaScript / Data Science / deck.gl

- Created GPU-based web visualization using a custom spatial interpolation algorithm to help Indigenous communities understand temperature and salinity data in the Hudson's Bay

PROJECTS

Toy Embedded Operating System / 2022

- Implemented kernel with priority-based process scheduler, requestable memory pool, synchronous and timed message passing, and an interrupt-based shell in a group of four

C-Subset Compiler / 2021

- Implemented C-subset compiler including a scanner, AST parser, type checker, code optimizer, assembly generator, assembler, linker, and loader

teagreen.ca / 2020

- UI Design / React / CSS / JavaScript / MobX
- Developed a music improvisation blog with a custom audio player and queue

Jan. - April 2021 Kotlin / Android / Web Auth

June – Aug. 2022

Sept. – Dec. 2021

Java / Data Pipelines / NiFi / K8s

Python / Kotlin / Android / TS / GraphQL

OS / C / Assembly

Compilers / Programming Languages / C++